

BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Orion C

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 300 Fusion

Tonnage: 75

Tech Base: Mixed

Rules Level: Advanced

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Medium Pulse Laser	LA	6	7 [P]	—	5	9	14
	Laser							
1	ER Medium Pulse Laser	RA	6	7 [P]	—	5	9	14
	Laser							
1	Streak LRM 15	LT	5	1/Msl [M,C]	—	7	14	21
1	ER Medium Pulse Laser	LT	6	7 [P]	—	5	9	14
	Laser							
1	Gauss Rifle (C)	RT	1	15 [DB,X]	2	7	15	22

Ammo: (Gauss) 16, (Streak LRM 15) 16

BV: 2,343



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- ER Medium Pulse Laser [Clan]
- ER Medium Pulse Laser [Clan]
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Left Torso (CASE II)

- Streak LRM 15 [Clan]
- Streak LRM 15 [Clan]
- Streak LRM 15 [Clan]
- ER Medium Pulse Laser [Clan]
- ER Medium Pulse Laser [Clan]
- Ammo (Streak LRM 15) 8

1-3

- Ammo (Streak LRM 15) 8
- CASE II [Clan]
- Ferro-Lamellor [Clan]
- Ferro-Lamellor [Clan]
- Ferro-Lamellor [Clan]
- Ferro-Lamellor [Clan]

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Ferro-Lamellor [Clan]
- Roll Again

Head

- Life Support
- Sensors
- Cockpit
- Ferro-Lamellor [Clan]
- Sensors
- Life Support

1-3

Center Torso

- Fusion Engine
- Fusion Engine
- Fusion Engine
- Gyro
- Gyro
- Gyro

1-3

- Gyro
- Fusion Engine
- Fusion Engine
- Fusion Engine
- Ferro-Lamellor [Clan]
- Ferro-Lamellor [Clan]

4-6

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- ER Medium Pulse Laser [Clan]
- ER Medium Pulse Laser [Clan]
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Right Torso (CASE II)

- Gauss Rifle [Clan]
- Gauss Rifle [Clan]
- Gauss Rifle [Clan]
- Gauss Rifle [Clan]
- Gauss Rifle [Clan]
- Gauss Rifle [Clan]

1-3

- Ammo (Gauss) 8
- Ammo (Gauss) 8
- CASE II [Clan]
- Ferro-Lamellor [Clan]
- Ferro-Lamellor [Clan]
- Ferro-Lamellor [Clan]

4-6

Right Leg

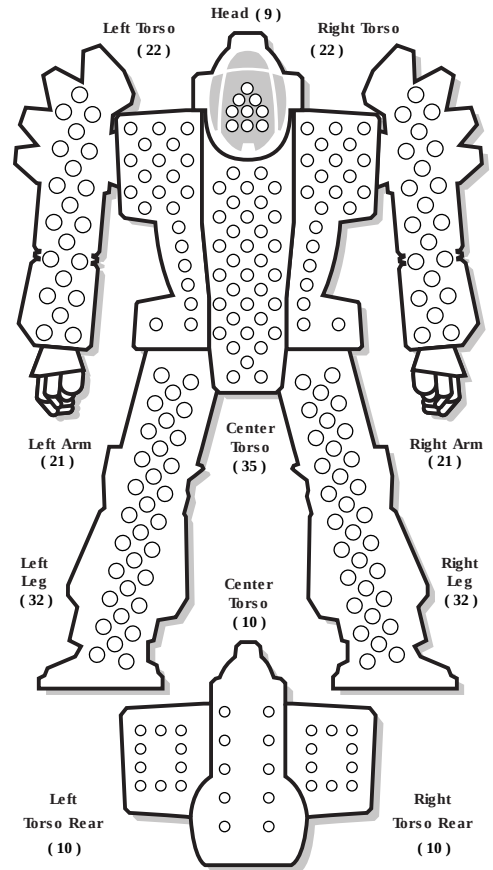
- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Ferro-Lamellor [Clan]
- Roll Again



Damage Transfer Diagram

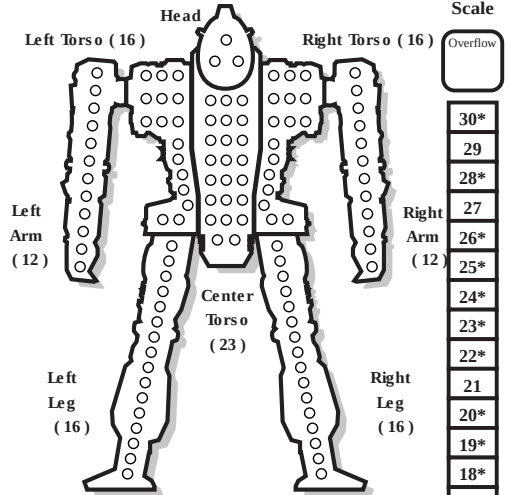
ARMOR DIAGRAM

Ferro-Lamellor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects
30	Shutdown
28	Ammo Exp, avoid on 8+
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Exp, avoid on 6+
22	Shutdown, avoid on 8+
20	-4 Movement Points
19	Ammo Exp, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
10	-2 Movement Points
8	+1 Modifier to Fire
5	-1 Movement Points

Double Heat Sinks:
10 (20)

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0